

2018 CHILAKOOT SUMMER FAMILY / WOMEN / YOUTH LEAGUE RULES

April 8, 2018

- This will be a team league, 2 people per team. Each team shall designate a team captain. All communication to and from the team will go through the captain. If you do not have a team we will assign you to a team. If your team does not have 2 people we may add people to your team. If we end up with a teams with less than 2 members a ghost score will be used for the non-existing team member. The ghost score will be the average score of all shooters from the previous week. **We will be going back to the past practice of NO RANGE FINDERS (prior to the team shooting a given target) for the 2018 Animal League.**
- The Monday Family / Women / Youth Leagues are intended to provide an evening for families, women & youth to participate in an outdoor mixed distance range using animal targets (no spots ☺).
- Youth must be accompanied by an Adult (over 18) member on the course at all times.
- League fee will be **\$50**, for Adults (16 and older), \$25 for youth (15 & under) Family maximum of \$200) payable by June 5th (4th week of the League). If you shoot a 2nd summer league, Adult Summer Animal or Field/600 cost is 50% (\$25/\$12.50)
- League will begin on **Monday, April 30th** and continue for 12 weeks ending regular league matches on July 30st.
- The league shoot-off, of top 4 teams will be August 6th to determine the league Final standings.
 - Be there or be square . . .
- **We will NOT shoot July 2nd the week of July 4th.**
- **Summer Chilakoot Championship Shoot, will be Tuesday August 14th.** This event is open to all members. The event will be use 15 targets, 5-animal and 5-field round targets, and 5-3D targets. A separate rule/scoring handout will be prepared and published prior to the event. This will also be the summer leagues pot luck dinner evening.
- Due to late start this year (2018) league will matches will start on the first night. We will not know the match parings until the 3rd week when all teams have been established and scores can be entered. For the 1st 2 weeks the stakes will be set in 2 distances (white, green, yellow) shorter for youth/traditional and (blue and orange) everyone else further out, on the Front for the 1st week and the Back for the 2nd week, 15 targets each.
- Each team **SHALL:**
 - **Sign up to set up the course once during the season.** If there are more than 14 teams, a shared set-up week can be arranged. Setup sign-up will be mixed with Tuesday Animal League members. Don Buckentin has agreed to assist in getting teams signed up.
 - Sign up to maintain a target and it's shooting lanes on the front and back Animal League courses (yes that means 2 targets) during the season on the posted Target list. If we have more than 15 teams, targets on the 900 range, practice range and Field course will

be included.

- Binoculars are OK, **Range finders are not allowed!!** If you are seen and reported using a range finder prior to your team shooting, your average score less 25% will be used.
- A schedule will be posted in the club house that designates what course (front or back) will be shot each week. Only one half of course will be open each week. the Field League will be open for use on the other half.
- Any protests must be filed in writing to a board member within a week of the incident. The board member will contact the Boards of Directors for resolution.
- Equipment Failure - if you experience equipment failure your score must still be turned in by noon Sunday. You must restart shooting from where your equipment last operated properly/left off (i.e. you can't reshoot your entire score if your equipment failure happened part way through the course).
- **Scoring –**
 - 2 arrows will be shot at each target, 15 targets per week
 - Heart - 10 points
 - Lungs - 8 points
 - Body - 5 points
 - Miss the animal – 0 points
 - If you are unable to shoot a score we will use your 3 week average less 15 point penalty (5 points per game). The penalty score will not be used to calculate handicap going forward
 - Win/loss record – Match points are based on a total of 4 points each week.
 - 1 point for high team score, 1st 5 target game
 - 1 point for high team score, 2nd 5 target game
 - 1 point for high team score, 3rd 5 target game
 - 1 point for high team Total Match Score.
 - ½ point for ties
 - Scores for the current week cannot be shot prior to noon on Tuesdays and **all scores must be turned in by noon Sunday**, cards turned in after that time will not be counted.
- **Handicap System –**
 - This league is based on 2 handicap elements
 - the stake you shoot from (green, yellow, orange, blue) and
 - 85% of your last 3 score average, difference from a 300 score.
(300 - 280 score = 20 x 85% = HC of 17).
 - You must shoot from your assigned stake.
 - The first 2 weeks everyone will shoot from one of 2 stake locations. The first 2 weeks will count for your win/loss record, handicaps will be calculated by the League Manager application.
 - If you do not shoot one of the first 2 weeks the absent score assigned by the League Manager application will be used.

- Stake color will be assigned based on your last 3 score average
 - Green lowest scores: 10% of all shooters
 - Yellow low scores: 20% of all shooters
 - Orange medium scores: 50% of all shooters
 - Blue, high scores: 20% of all shooters

- **Course Set up –**
 - A schedule for sign-up for course set-up will be posted, sign your team up for a week of your preference, if you don't pick a week one will be assigned.

 - Each team captain will be contacted to remind them of what week they are to set up the course. The captain will need to provide phone number(s) they may be contacted.
 - If a team misses setting up the course in their assigned week they will receive a 10% team penalty.

 - **Shooting stakes distances -**
 - **Green - no more than approximately 25 yards**
 - **Yellow – no more than approximately 35 yards**
 - **Orange – no more than approximately 45 yards**
 - **Blue – no more than approximately 50 yards**
 - Where possible we suggest that you have approximately 5 yards between stakes. **!! NO MORE THAN 8 YARDS BETWEEN STAKES !!**
 - Stakes should be put in as much of a straight line as possible.

 - **Targets –**
 - **A minimum of 2/3 of the Targets should be replace every week.**
 - **NO MORE THAN 3 SMALL TARGETS!** (coyote, fox, Turkeys , small pig, etc.) shall be used per week, and that the length of a maximum of **30 yards** for used for the blue stake.
 - Small targets should not be used more than one week.
 - If a new or specialty target is to be used for the League a sample with vitals indicated needs to be available in the club house and a note needs to be placed on the white board stating a new target is on the course.
 - 3D targets may only be used for the moving target or on the Championship shoot.
 - Steel or other targets that may damage arrows may not be used.

 - **Course needs to be set up no sooner than noon, Sunday and no later than noon on Monday for the week.**

 - Make sure that there is an “open” shot to the vitals from each shooting stake and for left hand or right hand shooters, and taller and shorter shooters.

 - Set-up of new shooting lanes are encouraged with-in the maximum safe angles to the targets – see posted gray tape/ribbons attached to trees on range.